

ART AND DESIGN AT WOODHALL PRIMARY SCHOOL



NURSERY		
	Physical Development	Use large-muscle movements to wave flags and streamers, paint and make marks.
		Choose the right resources to carry out their own plan.
		Use one-handed tools and equipment, for example, making snips in paper with scissors.
		Use a comfortable grip with good control when holding pens and pencils.
		Explore different materials freely, in order to develop their ideas about how to use them and what to make.
SERY		Develop their own ideas and then decide which materials to use to express them.
NURSERY	Expressive Arts and Design	Join different materials and explore different textures.
		Create closed shapes with continuous lines and begin to use these shapes to represent objects.
		Draw with increasing complexity and detail, such as representing a face with a circle and including details.
		Use drawing to represent ideas like movement or loud noises.
		Show different emotions in their drawings and paintings, like happiness, sadness, fear, etc.
		Explore colour and colour mixing.
		RECEPTION
	Physical Development	Develop their small motor skills so that they can use a range of tools competently, safely and confidently.
		Use their core muscle strength to achieve a good posture when sitting at a table or sitting on the floor.
RECEPTION		Develop overall body-strength, balance, coordination and agility.
REC	Expressive Arts and Design	Explore, use and refine a variety of artistic effects to express their ideas and feelings.
		Return to and build on their previous learning, refining ideas and developing their ability to represent them.
	Expre	Create collaboratively, sharing ideas, resources and skills.

YEAR 1:		
		Explore ideas, record experiences and collect information to inform creative work.
	Core Skills	Use a range of materials creatively to design and produce creative work.
		Receive and offer feedback to improve on creative work.
		Share ideas, experiences and imagination through art.
		Practice drawing from imagination paying attention to main aspects.
	Drawing	Practice drawing lines of varying thickness.
	Drawing	Explore scale- drawing on a large scale and drawing on a smaller.
		Experiment with a variety of tools (including pencils, crayons, felt tips, ballpoints, chalk.)
		Explore a variety of different brushes, brushstrokes and painting tools (sponges, large, small.)
	Painting	Hold a paintbrush like a pencil and create a smooth up and down brushstroke.
		Practice making shapes, lines and adding colour with poster paint.
	Sculpture,	Investigate making using a wide variety of media, including card, fabric, tissue, magazines, crepe paper etc.
	3D Work and Other Media	Make marks in print using a variety of objects, including natural and made objects.
YEAR 1		Practice rolling, pinching malleable materials (clay, plasticine, salt dough.)
	Final Pieces	Use observation, knowledge of the human form and own ideas to draw a self-portrait of the whole body including head, neck, body, arms, legs, hands, feet and hair.
		Draw lines of varying thickness in a final piece.
		Paint shapes (do not have to be geometrical), lines and add colour in a final piece.
		Model and decorate found materials (boxes, cardboard tubes etc) to make a final piece.
		Model a simple form using a malleable material to make a final piece.
		Recreate an aspect of an artist's work (style, subject matter, colour palette etc) in a final piece.
	Knowledge and Vocabulary	
		Explore an artist's work (artist agreed between teacher and Subject Lead.)
		Describe differences and similarities between the art looked at, making links to own work.
		Use key vocabulary: self-portrait, drawing, painting, brush, line, thick, thin, size, plan, design, final piece, feedback.

YEAR 2:		
YEAR 2	Core Skills	Explore ideas, record experiences and collect information to inform creative work. Use a range of materials creatively to design and produce creative work. Receive, offer and act on feedback to improve creative work. Share ideas, experiences and imagination through art.
	Drawing	Practice drawing from observation and imagination, paying attention to small details. Practice using dots and lines to demonstrate pattern and texture. Practice drawing on different textures. Colour neatly following the lines. Experiment making marks with a variety of tools, including pencils, pastels, charcoal and chalk.
	Painting	Use thick and thin paintbrushes to paint shapes, lines and add colour. Experiment by mixing primary colours to make secondary colours (just experimentation, does not need to be formal colour theory or a colour wheel).
	Sculpture, 3D Work and Other Media	Practice modelling using malleable materials and joining two parts together. Practice collaging using a combination of materials that have been cut, torn and glued.
	Final Pieces	Use a photograph to draw a ¾ self-portrait of the face, neck, shoulders and torso using personal features (glasses, freckles.) Draw a final piece using texture, pattern and line. Paint a final piece using thick and thin brushes and mixing colours. Model a simple form using a malleable material and joining two parts together to make a final piece (e.g. clay tile with relief points or pinch pots with handles- not coiled pots.) Create a collage by arranging cut or torn and glued elements. Recreate an aspect of an artist's work (style, subject matter, colour palette etc) in a final piece.
	Knowledge and Vocabulary	Know some key facts about a piece of artwork and the artist who created it (artist agreed between teacher and Subject Lead.) Know the names of primary and secondary colours. Express an opinion about the artist and their work. Use key vocabulary: portrait, landscape, ideas, collect, experiences, creative, pattern, texture, pastel, charcoal, chalk, primary colours, secondary colours, modelling, collage, 3D, flat.

YEAR 3:		
		Explore ideas, record experiences and collect information in a sketch book to inform creative work.
	Core	Sketch/ plan out finale pieces, annotating ideas with simple labels.
	Skills	Receive, offer and act on feedback to improve design before creating final piece.
		Use a range of materials creatively to produce creative work.
		Share ideas, experiences and imagination through art.
		Practice drawing from observation and imagination, paying attention to small details.
	Drawing	Develop greater skill drawing with different materials e.g. pastels, chalk, pen.
		Experiment with tone using different hardness of pencils.
		Explore proportion, scale, space and size- drawing to fill a space, drawing on a large scale, drawing on a smaller, more detailed scale.
	Painting	Mix colours primary and secondary effectively (use colour wheel).
YEAR 3		Add white and black to coloured paint to alter tints (when white is added to pure colour) and shades (when black is added to pure colour).
	Sculpture, 3D Work and Other Media	Cut, make and combine shapes and materials to create recognisable forms.
		Practice modelling with malleable materials using coiling and smoothing techniques.
		Practise a variety of collage techniques (e.g. overlapping, tessellation, mosaic and montage.)
	Final Pieces	Use observation to draw a self-portrait of the face and neck, lightly sketching and accurately placing features using the correct proportion.
		Paint a final piece by mixing colours, adding black and white for tints.
		Model and decorate a coiled pot.
		Create a collage using variety of techniques.
		Recreate an aspect of an artist's work (style, subject matter, colour palette etc) in a final piece.
		Know some key facts about the artist, their work and style and express an opinion about the artist and their work.
	Knowledge and Vocabulary	Know primary and secondary colours and how they are made.
		Use key vocabulary: sketch, feedback, materials, observation, proportion, scale, tints, shades, coiling, smoothing, techniques, overlapping, tessellation, mosaic, montage.

YEAR 4:		
		Explore ideas, record experiences and collect information in a sketch book to inform creative work.
	Core	Sketch/ plan out finale pieces, annotating ideas with simple labels.
	Skills	Receive, offer and act on feedback to improve design before creating final piece.
		Use a range of materials creatively to produce creative work.
		Share ideas, experiences and imagination through art.
		Practice drawing from observation and imagination, paying attention to proportion and scale.
		Develop greater skill drawing with different materials e.g. pastels, chalk, pen.
	Drawing	Experiment with line and texture using different pressures and techniques (stippling, hatching, cross-hatching and smudging.)
		Use shading to show light and shadow effects
	Painting	Experiment with brush techniques to create shapes, textures, patterns and lines (dry brush, washes, drips, dabbing.)
		Cut, make and combine shapes and materials to create recognisable forms.
YEAR 4	Sculpture, 3D Work	Add materials to the sculpture to create detail.
	and Other Media	Make printing blocks.
		Make repeated patterns with precision.
	Final Pieces	Using observation, draw a self-portrait of a head and shoulders using shading to show light and shadow.
		Draw a final piece using texture, pattern and line.
		Paint a final piece using a variety of brush techniques.
		Create a 3D model by cutting, making and combining materials.
		Design and print a final piece.
		Recreate an aspect of an artist's work (style, subject matter, colour palette etc) in a final piece.
	Knowledge and Vocabulary	Explore an artist's work (artist agreed between teacher and Subject Lead.)
		Know some key facts about the artist, their work and style.
		Express an opinion about the artist and their work.
		Use key vocabulary: annotating, pressure stippling, hatching, cross-hatching, smudging, shading, dry brush, washes, drips, dabbing, forms, printing, repeated pattern, precision, combining.

YEAR 5:		
		Review and revisit ideas in their sketchbooks.
		Use digital technology as sources for developing ideas.
	Core	Sketch/ plan out finale pieces, annotating ideas with technical vocabulary.
	Skills	Think critically about art and design work.
		Choose from a wide a range of materials to produce creative work.
		Share ideas, experiences and imagination through art.
		Use and choose from a variety of tools to draw with.
	Drawing	Practice drawing from observation and imagination, exploring different angles.
		Depict movement in drawings.
		Mix a cool/ warm colour palette.
	Painting	Master brush techniques to create shapes, textures, patterns and lines (dry brush, washes, drips, dabbing.)
		Practise using a range of paint (poster, water colours).
		Cut, make and combine shapes and materials to create recognisable forms.
YEAR 5	Sculpture,	Use tools and materials to carve, add shape, add texture and pattern to works.
	3D Work and Other Media	Use a variety of techniques, e.g. printing, dyeing, weaving and stitching to create different textural effects.
		Develop skills in stitching, cutting and joining.
		Create a self-portrait in profile.
		Create a final piece showing movement.
	Final Pieces	Create a final piece choosing colour palette for the task.
		Plan and design a sculpture.
		Recreate an aspect of an artist's work (style, subject matter, colour palette etc) in a final piece.
	Knowledge and Vocabulary	Explore an artist/ designer's life and their work (artist agreed between teacher and Subject Lead) express an opinion about their work and make comparisons to other artists.
		Write a biography or complete a reading comprehension about an artist, their work and style.
		Identify cool and warm colours and how they can be related to emotions.
		Use key vocabulary: sources, critical, depict, cool colours, warm colours, palette, printing, dyeing, weaving, stitching, textural effects, sculpture, profile.
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YEAR 6:		
		Review and revisit ideas in their sketchbooks.
	Core Skills	Use digital technology as sources for developing ideas.
		Sketch/ plan out finale pieces, annotating ideas with technical vocabulary.
		Think critically about art and design work
		Choose from a wide a range of materials to produce creative work.
		Share ideas, experiences and imagination through art.
		Use and choose from a variety of tools to draw with.
	Drawing	Practice drawing from observation and imagination, exploring different angles.
		Depict perspective in drawings.
	Painting	Create a colour palette (matching an artist's palette, natural colours, using observation) demonstrating mixing techniques.
		Practise using a range of paint (poster, powder, acrylic, water colours).
		Cut, make and combine shapes and materials to create recognisable forms.
		Experiment with mixed media to produce an image.
YEAR 6	Sculpture, 3D Work and Other Media	Use tools and materials to carve, add shape, add texture and pattern to works.
		Use a variety of techniques, e.g. printing, dyeing, weaving and stitching to create different textural effects.
		Develop skills in stitching, cutting and joining.
		Using observation, draw a realistic self-portrait of the eye.
	Final Pieces	Draw a final piece using perspective.
		Create a final piece choosing appropriate style and colour palette for the task (realistic, impressionistic, cartoonish.)
		Plan and design a sculpture.
		Plan and design a final piece that includes stitching and/or weaving.
		Recreate an aspect of an artist's work (style, subject matter, colour palette etc) in a final piece.
		Explore an artist/ designer's life and their work (artist agreed between teacher and Subject Lead) express an opinion about their work and make comparisons to other artists.
	Knowledge and Vocabulary	Write a biography or complete a reading comprehension about an artist, their work and style.
		Use specific vocabulary related to the artist/ designer/ style/ art period studied.
		Use key vocabulary: environmental, observational, recreate, perspective, mixed media, demonstrating, appropriate, recognisable, realistic, abstract, impressionistic, cartoonish.